

MARCH, 2019

BEWARE PROJECT

Newsletter #1



What is BEWARE all About?

1 out of 3 internet users worldwide is a child. As internet use by children and teenagers increases, so do concerns about their online safety. Sure, the internet exposes our youth to a wealth of opportunity, but also many risks that may have a detrimental impact on their human rights.

That's where the The BEWARE Project steps in! BEWARE is designed to raise awareness among youths about potential dangers online, whilst equipping them with the knowledge and power to protect themselves. [Initiatives](#) will reach young people, youth workers and other EU citizens to become empowered and responsible digital users.

EU partners AcrossLimits (Malta), IFOM (Italy), Interactive 4D (France), SEP (Romania) and YouNet (Italy) have taken a different approach to tackling cyber bullying and grabbing the attention of European youths, which will include a comprehensive *online guide* and *digital interactive game*.

Interested in taking part? We are on the look out for youths aged between 15 - 20 to collaborate with us! Simply fill in our [Contact Us](#) page at the BEWARE website. We would love to hear from you!

BEWARE Outcomes Coming to Life

The Guide

Chapter 1 - Data Protection in Virtual Environment

Chapter 1 will cover the following topics:

- Internet security
- Protecting personal data in the online environment
- Social media settings and social media platforms
- Providing information and images that compromise your identity
- False followers and false profiles
- Staying safe on social media
- Use of mobile/tablet application to enhance security
- Data protection with passwords and backups

The BEWARE Guide covers an extensive range of cyber safety topics which will serve as a free public learning resource for youth workers, teachers, parents and youths. The Guide is divided into two chapters and focuses on Data Protection in the Virtual Environment and Cyber bullying. Although it is still at the end of its development stages, it will be available for download on the [BEWARE website](#) in the coming weeks. Watch this space!

The Game

The BEWARE Project has teamed up with award winning educational games developer 4D Interactive to create the BEWARE game due for release mid 2019. It will be yet another **free resource** to access by all and available to play in 4 languages which will include English, French, Italian and Romanian. The Game is currently in its development stages of character design and necessary language translations of the BEWARE Guide so that this information can be adapted and utilized within the game itself. Once fully developed, the game will be available to access from the [BEWARE website](#). Stay tuned for more updates!

Project Meetings

Learning Activity #2

Bologna, Italy



From the 8th - 11th of January this year, 13 youth workers attended the 2nd **Learning Activity** hosted and developed by Italian project partners IFOM and YouNet in Bologna, Italy. The week was dedicated to improving the skills of youth workers who will eventually go on throughout the duration of the project to apply their newly found knowledge and teaching methods in cyber bullying awareness workshops with a total of 1000 disadvantaged young people in Europe.



In depth discussions were facilitated on topics such as cyber aggression and its affect on mental health, as well as many case study analysis activities as an example of how non-formal educational activities are a highly effective way to reach the projects target audience of young teens and adults.

Want to Help Us Tackle Cyberbullying?

Malta is on the look out for enthusiastic young people aged between 15 - 20 who are interested in collaborating with us on some exciting events to help tackle cyberbully. Why?

- Learn & enhance new skills such as leadership

- Boost your CV
- Socialise & make new friends
- Personal Growth & satisfaction
- Work with a company that has 17 years experience in EU Projects
- Change someone's life! Never underestimate what you have to offer

[Contact Us](#)

Project Partners



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