



The BEWARE Game is out!

The online BEWARE! Game has been released and it is available on both Google Play as **BEWARE Miist** and in App Store as **Miist Beware!** The game may be played online by mobile, tablet, and on a laptop or computer. It is designed in the form of a guide to help teach teenagers gain knowledge about the importance of cyber safety. Throughout the game, players will be accompanied by MIIST, a guide bot which will appear every time there is a risky situation. Throughout the game players will be faced with different scenarios and questions in order to test how knowledgeable they are about cyber safety. Whenever the player acts in a manner which is esteemed as being safe, they will be rewarded by points, if not, those points will be deducted. The game mimics real life situations which youths can face on a daily basis when exposed to the virtual world. Therefore, throughout the game teenagers are tested through different scenarios such as;

- The dangers of connecting to unknown public networks
- Cyberbullying
- How to stay safe when posting online
- How to identify and deal with online aggressors
- How to secure your devices and data.

The game can also be accessed through our [BEWARE Website](#).

AcrossLimits is currently planning multiple World Cafés between December 2019 and January 2020. These sessions are aimed at youths aged 13 years onwards, and they will be hosted at different locations in Malta. Watch out our events page for more details <https://www.bewareproject.eu/events/> Participation is free and anyone interested may contact beware@acrosslimits.com for details and registration.